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Subject: Re: Scrolling Minimap and Building Health  
Posted by [Jerad2142](#) on Fri, 02 Jan 2015 00:36:52 GMT  
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jonwil wrote on Thu, 01 January 2015 13:53 Yes, saving a file with 4.2 LE renders that file incompatible with 4.1/4.0 due to a glitch in the save file code. But in terms of pure netcode, there is no reason why a map saved with 4.1 wont work fine when used with any combination of 4.0/4.1/4.2 on client and server.

Yeah 4.1 will work fine, my point is that a 4.2 save makes everyone move up to 4.2.

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