Subject: Re: Scrolling Minimap and Building Health
Posted by Jerad2142 on Thu, 01 Jan 2015 17:05:25 GMT

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jonwil wrote on Wed, 31 December 2014 13:42 4.2 is most definatly backwards compatible with 3.4.4, 4.0 and 4.1 (if it isn't then that's a bug we need to fix)

Remember jonwil, we ran into that issue that maps saved with the 4.2 LE make vehicles show up as vehicle type turret to clients running 4.1 and below which in turn makes it so they don't move on the clients end unless being driven by the client, and even then their position doesn't sync up with the server.