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Subject: Renegade Alert is Released!!

Posted by [General Havoc](#) on Wed, 24 Sep 2003 21:44:22 GMT

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Great work on the mod. I just played it on a EU WOL server with 6 players and it was great. Still some problems to overcome but thats how it is. Soviets won 3 times although Allies did come close the one time, the Testa coil seems a little too powerful because it wipes out tanks in 2 hits. I like the destoryable bridge but the probelm comes to getting a V3 rocket launcher oiver the river, one guy had a problem with it. The theif seems to work as it should and the grenades work great, It's getting there - all the bugs i've seen i have reported on the forum and other peole seem to be doing the same so hopefully the next release will be even better

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