
Subject: Re: RenList 1.0.8

Posted by [Ethenal](#) on Sat, 11 Oct 2014 23:27:22 GMT

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Jerad Gray wrote on Sat, 11 October 2014 13:25shaitan wrote on Sat, 11 October 2014 11:11You want me to go restart all of the server owners brenbots, for multiple people having the same problem? That'll be interesting to try to do.

I had the same issue this morning, and I've even had my hosts file directed towards the actual IP since he setup the mock gsa.

This morning there was zero servers showing on gsa, right now there is one.

Just bring XPIS down and they'll all restart.

Servers with a WOL proxy (i.e. Jelly, presumably all the ones with players) won't crash from that

I wasn't around when it was a problem but it seems fine now... if you're using a recent version of BRenBot (and its broadcasting from GSA) you can probably just do !plugin_unload gamespy, wait 5 seconds, then !plugin_load gamespy

there definitely is less servers than two days ago though
