Beings I'm making custom loading screens for my maps I'd be rather pissed if they disappeared.

roszek wrote on Sat, 02 August 2014 18:02I remember it loading pretty slow for me before the Saberhawk fix.
Thought something might of been changed with the stock loading myself.

Too bad we can't have an option to add a post-load continue button or something so players can view map specific info.

It is what it is

PRESS ANY KEY TO CONTINUE

Press any key to continue would be good for servers with custom rules.

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