
Subject: engineer apc rush is the best tactic in mho
Posted by [t1000n1](#) on Wed, 24 Sep 2003 09:04:12 GMT

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On hourglass if your Nod-NOD, get an apc with one engine and a tech and go over hill straight to pp. It usually works 75 - 80% of time leaving that all too long map a very quick one. (well u do this asap while gdi is point whoring with mrls from both sides) and u spy from hill top first to see if its clear. Im obviously not only one who does this but usually everyone always goes for WF or AGT. Why its obviously mined....pp usually isn't. But thats why u have a tech come with ya to disarm and u hold em off.
