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Subject: Re: Now collecting scripts 4.1 bugs  
Posted by [danpaul88](#) on Sun, 27 Jul 2014 22:46:25 GMT  
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Lots of reasons. Blamo is an armor.ini entry which might not exist in all w3d games. It's a horrible bodge. There might be legit reasons for wanting to revive infantry (see: jfw\_no\_fall\_damage sort of things).

Just saying "I boded xyz and it works on MY SERVER for x number of months" does NOT automatically make it suitable for everyone to use.

Bodges are bad.

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