
Subject: A Question About Tracked Vehicle Wheel Bones
Posted by [Sanada78](#) on Wed, 24 Sep 2003 04:24:57 GMT
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I imported it using the W3D importer Dante made. It imports the tank in a state with the tank treads sticking out of the chassis like it would in frame 1. The WWSkin data didn't get imported so I had to redo that part.
