
Subject: Re: Now collecting scripts 4.1 bugs
Posted by [dblaney1](#) on Wed, 16 Jul 2014 20:49:52 GMT
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I noticed a bug with the ttfs. If you include an identical named ddb in a package to fix something on a map and put that package on the left so that it has the highest priority, clients read that ddb properly, however the server does not use it, but uses the one in the map itself. It should be using the one from the package as well like the clients. I suspect this make happen with models and stuff as well which may effect things like hit calculations that are done server side if a model is replaced by a package.

In this example, the SampleMapFix package has a modified C&C_SampleMap.ddb in it.

SampleMap:

```
{  
  mapName = "C&C_SampleMap";  
  packages = ["SampleMapFix","C&C_SampleMap","dblaney_content1"];  
};
```

This is the entry in the tt.cfg. The clients correctly load the ddb out of the SampleMapFix package, however the server loads the one out of the C&C_SampleMap despite the fact that SampleMapFix overrides C&C_SampleMap.