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Subject: Re: Good job  
Posted by [liquidv2](#) on Fri, 11 Jul 2014 15:25:17 GMT  
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roszek wrote on Thu, 10 July 2014 10:38l also think it is a bad idea changing munitions on stock ren vehicles, and if you want to add new vehicles to a map you should just do a new set; certainly not add more vehicles than people can keep track of.

it's more vehicles than he himself can keep track of, let alone take care of

it could become something truly awesome if the added / edited units and vehicles made sense and actually played out well instead of simply existing

it's essentially taking a balance that has worked out pretty well on its own for over a decade and tossing it into a blender with a bunch of other unrelated stuff, microwaving all of that once it comes out, and then presenting it to the public as a finished product  
the result is something new and different, but not necessarily in a good way  
it's utterly confusing and chaotic, with no semblance of reason or balance present

zunnie can continue to make braindead replies, but listening to what people are telling him here would be for the best

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