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Subject: Re: Work is being resumed on scripts for Renegade

Posted by [Jerad2142](#) on Mon, 07 Jul 2014 21:12:53 GMT

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So I'm starting to test through things again, and I was shot by a Nod soldier while playing single player skirmish, and my GDI soldier said "Shoot the enemy not me." I kind of feel like this might have been a pre-existing issue (prior to 4.0), but if anyone knows for sure it'd be good to confirm.

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