
Subject: Re: Work is being resumed on scripts for Renegade

Posted by [Neijwiert](#) on Mon, 07 Jul 2014 10:45:10 GMT

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There's still a gamefreeze at the point in singleplayer where you get a cutscene with petrova and mutant raveslaw. Right after that cutscene ends it freezes.

Could those sound commands Jonwil mentioned be fixed server-side?

Also could Commands->Set_Camera_Host be looked at? If that is being made to work server-side than people can make server side cinematics for players. (except for the letterbox ofcourse but that isn't that bad.)
