
Subject: Re: Work is being resumed on scripts for Renegade
Posted by [Whitedragon](#) on Sun, 06 Jul 2014 22:02:54 GMT
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I'd like to completely overhaul keys.cfg for better per-map and per-server key support. However, at the moment I don't want to delay 4.2 by thinking up new features like that. So don't expect it in 4.2.
