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Subject: Re: FPS Drop/Game Stutter at beginning of new levels

Posted by [danpaul88](#) on Thu, 03 Jul 2014 08:56:06 GMT

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The game generally stutters when its loading in files from the disk for the first time on a given map, which is what the long loading times are meant to prevent (by pre-loading dependencies on the loading screen instead of stuttering constantly during the match trying to load things).

Are you by any chance playing on non-stock maps? If so its likely they don't have their dependencies setup properly which would cause stuttering issues.

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