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Subject: Re: GameSpy Arcade

Posted by [iRANian](#) on Sun, 29 Jun 2014 08:59:41 GMT

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Jerad Gray wrote on Sun, 29 June 2014 00:49danpaul88 wrote on Sat, 28 June 2014 15:35First I've heard of any issues with the GSA plugin, can you elaborate exactly what problems you're seeing so I can look into them? I don't run or have access to any server which uses a GSA master server so it's hard to actually test things out on my end.

When I host a server it correctly displays player count but it doesn't show players in game in the listing.

That apparently is a bug with latest BRenBot from what I heard, it's working fine for Jelly Marathon

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