
Subject: Re: Vehicle brake lights working opposite to stock Ren
Posted by [Jerad2142](#) on Sat, 28 Jun 2014 20:28:03 GMT

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StealthEye wrote on Sat, 28 June 2014 13:27I agree that the 4.x way does not make sense. The answer to every bug report is the same though: TT scripts.dll for Renegade is past EOL; there will not be a new release with bug fixes, so this bug will not be fixed. If TT had shareholders, they would most likely have demanded us to stop supporting Renegade a long time ago. Usually share holders don't demand the team to abandon the only project that still has people using it however
