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Subject: Re: Stage Mapping "WS Environment"

Posted by [Jerad2142](#) on Fri, 27 Jun 2014 13:38:28 GMT

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Actually LE renders it pretty much exactly the same as the original Ren does (I say pretty much because I'm not 100% certain if the brightness matches, but as far as movement goes its a match).

So if you want here is the mix and the le folder, just load the file up in le, go into character mode, spin in a circle with the turn keys or mouse, then do the same thing with the mix in game and the difference is extremely obvious.

#### File Attachments

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1) [C&C\\_WSEnvironment.zip](#), downloaded 111 times

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