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Subject: Re: BrenBot error

Posted by [Ethenal](#) on Fri, 06 Jun 2014 04:07:19 GMT

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I had to do that with a couple of things when compiling it myself, but that's a different problem from what danpaul is talking about. If you start BRenBot and it starts unpacking itself, it doesn't display anything so you might think it's frozen... if you close it while it's starting, it stops unpacking immediately. So the next time you start it, it will likely complain that the last file it was unpacking is corrupt.

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