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Subject: A Question About Tracked Vehicle Wheel Bones

Posted by [dilbert48](#) on Tue, 23 Sep 2003 20:17:29 GMT

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I think PCWizz is almost right. The spring factor determines how low or high the vehicle rides on its tires/tracks, it doesn't however determine how the vehicles moves up steep terrain, which is one of the problems. He is completely right about Suspension Damping Constant, this controls how much the vehicle 'rocks' when the gun is fired. Decreasing it should solve that problem.

As for the tank not being able to go up steep terrain, it might be the SSL or something else, I'm not sure. I would recommend that you start up Renegade, get in your tank and mess around with the Vehicle Parameters.

Oh, one final thing. Is this vehicle you're trying to get to work a completely new vehicle or is it a modified med tank?

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