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Subject: Re: Set\_Obj\_Radar\_Blip\_Color doesn't work on-line

Posted by [danpaul88](#) on Fri, 16 May 2014 13:53:28 GMT

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Also, I see no reason you couldn't use the 4.2 and, later, 5.x scripts branch for ECW if you made it into a standalone game (I think it might already be anyway?) so it can benefit from the stuff we're doing which isn't compatible with stock Renegade.

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