Subject: Re: Set_Obj_Radar_Blip_Color doesn't work on-line Posted by danpaul88 on Fri, 16 May 2014 13:50:01 GMT View Forum Message <> Reply to Message

Based on what jonwil has said I suspect you won't get anywhere with that, the rare data will include the players team and thus the call to reset will be triggered when it reads that part of the data packet.

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