Subject: My gathering of Renegades Vehicle & Weapon Stats.
Posted by Blazer on Mon, 10 Mar 2003 16:26:46 GMT
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Interesting things I noted from the info:

The sniper rifle fires faster then the Ramjet, but has a longer reload time.
The weapons than can kill more than one person in a row (go through one body and hit another are: ChemSprayer(3), Flamethrower(2), PIC(10), Railgun(10), SniperRifle(2)
The Orca and Apache are NOT EQUAL! The Apaches rockets have more velocity, and the Orcas rockets have more turnrate.
The most damaging shell is not surprisingly the mobart. Surprisingly the medium tanks shell does more damage than a Mammoth (however the mammoth can fire faster).
The pickup/sedan have a skintype of FLESH. Theoretically it would be possible to use a weapon with a nonzero softpierce (ramjet etc), and destroy a sedan AND kill the driver in one shot, provided you knew where inside the vehicle the driver is.
I never realized turrets were worth 250 points for destroying! You dont get many points for simply damaging them though.
[/list:u]

I will add more info soon...I am interested in other stats like all the vehicles max speeds, and things like what the damage multipliers are for different materials, for example obviously laser-based weapons do more damage to tanks than bullet weapons etc.