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Subject: Re: BRenBot 1.54.1

Posted by [danpaul88](#) on Wed, 14 May 2014 22:20:34 GMT

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The default UDP query port in BRenBot for GSA clients is 23500 in plugins/gamespy.xml and it reads the game port from server.ini

```
if ($_ =~ m/Port\s*=\s*(\d+)/)
{
    $server_gameport = $1;
}
```

Although it occurs to me that if RemoteAdminPort= is below Port= in your server config that regex would technically match that too... should probably fix that ^^

EDIT: Fixed for 1.54.2

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