
Subject: Re: BRenBot 1.54.1

Posted by [Ethenal](#) on Wed, 14 May 2014 15:42:44 GMT

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Yeah the new BR plugin system requires you to do !plugin_load once the bot is running to load any plugins, but once they're successfully loaded they'll be loaded every time the bot starts in the future (that is, until you type !plugin_unload).
