

---

Subject: Re: Disabling power up pickup for a soldier  
Posted by [danpaul88](#) on Thu, 08 May 2014 15:55:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

You want them only to be picked up by vehicles?

I don't think powerups use collision at all, I think it's based on distance between powerup location and the center of any object eligible to pick them up, which is possibly why some vehicles struggle to collect powerups.

If this is correct I think the only way you could do it is to use a script on the powerup that re-spawns itself if collected by a soldier...

---