
Subject: Re: Vehicle WEAPON names no longer shows up

Posted by [danpaul88](#) on Thu, 01 May 2014 08:28:09 GMT

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But that still doesn't explain why you'd compare a non-sequential ID against the object count. String IDs are not, to my knowledge anyway, re-numbered when entries are deleted (or things referencing them would break if they were not also updated) so a list of IDs as follows;

1, 2, 6, 7, 10

would have a count of 5, so indexes 6, 7 and 10 would become inaccessible because they are > 5 (ignoring the MIN_ID bit for now). It still looks like a flaw to me...
