
Subject: Re: Tiberian Dawn: The First Strike
Posted by [Xpert](#) on Fri, 18 Apr 2014 17:33:33 GMT
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Bfranx wrote on Fri, 18 April 2014 13:08

All I have to do is to make sure everyone knows what their job is, make sure everything looks right, and make sure that there is a well-balanced team for what we need to be working on.

So you have to make sure everything looks right but yet have no fucking clue what is right considering you know nothing about modeling, coding, or anything to help sculpt a game LOL.
