
Subject: Re: Tiberian Dawn: The First Strike
Posted by [Xpert](#) on Thu, 17 Apr 2014 22:39:02 GMT
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Bfranx wrote on Thu, 17 April 2014 17:29 First of all, this is not a mod, this is a standalone game.

And you've been trying for how long now?

Bfranx wrote on Thu, 17 April 2014 17:29

Secondly, I haven't presented anything because I'm trying to make sure everything looks the best that it can. And I'm asking the community because I actually care about what the community thinks.

We're not the coders. We're not the developers. If you seriously can't produce any ideas on your own, then you shouldn't be developing this at all. You're pretty much saying "Hey, I want to make a mod, but I want to ask everyone what kind of mod". It's stupid. Create a vision of your own. From there, then people can criticize. You're just asking the community to make ideas for you since you don't seem capable of doing it yourself.

Bfranx wrote on Thu, 17 April 2014 17:29

Thirdly, there are obviously more than 5-6 people who care about this because there are more than 6 people on our team.

So you're only counting your developers? LOL. You must have a shit team if they can't even come up with ideas for you. This whole thing is a joke.

Quote:

And finally, recreating a game in its entirety isn't exactly a creative idea to begin with, so I don't know what creativity I'm supposed to be exhibiting for you to gawk at.

Isn't a creative idea to begin with? If you're making a game based off something that is already made, then obviously there is some vision to it if you're aiming to do this in the first place. You don't just fucking come out of no where and say I WANNA MAKE A GAME BASED OFF ANOTHER GAME and not have a clue what the fuck to make.

Bfranx wrote on Thu, 17 April 2014 17:29

Now, if you don't have anything even remotely constructive to say, kindly stay away from this thread.

I gave you my constructive feedback but you're too dense and retarded to get it through your thick skull. I might be coming off as an asshole... actually correct that, I am coming off as an asshole

now because you're completely wasting your time and everyone else on your dev team if you're asking the public to give you ideas for something you want to make. You've been throwing this shit around for over 4 years and all you can produce was a few models that was made by other people.

People already lost respect for this shit because 4 years ago, you knew absolutely nothing.

Quote:

yeah, only i dont know how to do anything. i was just gonna be the supervisor/producer if this ever got started. isnt APB in W3D?

Who the hell leads a project but doesn't know wtf he's doing in that project. 4 years later, still don't know what you're making because you can't even come up with the ideas on your own.
