Subject: Re: GameSpy Arcade Posted by iRANian on Sun, 06 Apr 2014 11:07:33 GMT View Forum Message <> Reply to Message

hifi is working on a GSA master server clone. Works with RenList and BrenBot GSA. Normal FDS GSA doesn't work and I can't get Dragonade's GSA support working either. Renegade Resurrection crashes with an exception. Havent tested the actual GameSpy Arcade software.

Need to figure out why Dragonade's GSA isn't working and then it's ready to go. For RR Launcher support and completeness some of the client <-> master server encryption support needs to be added.

Test server up at 62.113.196.140 (renmaster.cncnet.org)

Code will be open-source most likely.

File Attachments
1) Untitled.png, downloaded 1108 times

Page 1 of 2 ---- Generated from Command and Conquer: Renegade Official Forums

| RenList v1.0.5 | | | | | | | | | x |
|--------------------------------------|---------------|--------|-------|-------|-------|---------|------|------|---|
| <u>File</u> Options <u>H</u> elp | | | | | | | | | |
| WOL GSA | | | | | | | | | |
| F IP:Port | Game name | | Мар | | | Players | P | Ping | |
| 82.101.227.129:4848 | TT 4.0 Server | | C&C_I | Field | | 0/50 | | 6 | |
| Option Data | | Player | Side | Score | Kills | D | Ping | Time | |
| Connect Refresh | | | | | | | | | |
| GSA: Total servers: 2 - Available: 1 | | | | | | | | | |