Subject: Re: GameSpy Arcade

Posted by danpaul88 on Fri, 04 Apr 2014 12:48:23 GMT

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-TLS-DJ-EYE-K wrote on Fri, 04 April 2014 08:22I expected this to happen sooner or later. After i stopped playing last year the Player Counts has dropped, therefore it looks like a logical step.

The Renegade player count has nothing to do with it, they're shutting down the entirety of GSA, not just the Renegade support.

On another note: If there are no suitable GSA clones that work for Renegade servers I'm sure I could whip something up, it's not exactly a complicated system. But I don't expect it'll be necessary given that Renegade/BRenBot don't use any special sauce in GSA broadcasts and should be compatible with any master server clones.