Subject: base defense aim
Posted by Stallion on Tue, 11 Mar 2014 13:53:14 GMT
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I made some laser turrets for nod but for some reason they shoot over head and don't hit soldiers, this is a big problem and I've tried everything I can think of to get the lasers to actually hit soldiers with no luck.

Anyone have idea why this is happening or how to fix it?

File Attachments

1) Screenshot.33.png, downloaded 784 times