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Subject: Re: Public Beta Testing for the Renegade Community of Expansive Civilian Warfare!

Posted by [Jerad2142](#) on Sun, 02 Mar 2014 02:16:50 GMT

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Brandan wrote on Sat, 01 March 2014 19:15

Our server is suppose to support upto 127 players, but if we get 127 players I highly doubt it will be a smooth ride.[/url]

Lol, had 350 bots running around it yesterday and besides only having 19 fps it wasn't so bad

(Infinite cop bug was fixed).

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