

---

Subject: Re: linking presets

Posted by [Neijwiert](#) on Thu, 13 Feb 2014 21:00:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

For starters: don't start with this... If you have no experience whatsoever it is far out of your how to range.

You should look into the scripts source and find the readmexx.txt files. In there, there are several scripts documented and what they do. Then look for that name in the actual source and see how they are scripted.

And you should take a gander in some calculus. These are common math problems and should be easily found. You just need to understand what's going on, then you can translate it to c++

EDIT: what do you need it for if I may ask?

---