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Subject: Re: Important notice for all renegade mapmakers

Posted by [Mauler](#) on Mon, 10 Feb 2014 18:02:09 GMT

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Well hopefully it can be done externally or something... We got a good number of custom maps running in UltraAOW... Might have to go in and recreate those levels in 4.1 tools... which is a huge task to take on

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