

---

Subject: Re: Important notice for all renegade mapmakers

Posted by [jonwil](#) on Mon, 10 Feb 2014 11:46:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The next scripts release will contain code to detect the duplicate-id issue (i.e. any time there are 2 objects with the same netcode ID) and give an error message/exit the game rather than just crashing or failing in weird ways.

That way people will know to fix their maps (or if its not their map, to go talk to whoever made it and get it fixed)

---