Subject: Re: Helipad tutorial for renegade modders Posted by jonwil on Sun, 09 Feb 2014 21:18:03 GMT

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If you are getting crashes on load on the client, try this: Load the map into leveledit.

Choose "object - fix ID collisions"

Then re-export the map and test it again.

If its still crashing, get me the map mix file, the mod folder (or IVI file and bits) and the crashdump.