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Subject: Re: custom pt icons

Posted by [danpaul88](#) on Tue, 21 Jan 2014 10:00:10 GMT

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Create square shaped texture. Save as .dds. Add to purchase settings in LE for the unit it should be used for (use a .tga extension in this dialog, it'll pickup the dds file automatically)

Remember to keep the height & width of the texture as a power of 2 (64x64, 128x128, 256x256 etc)

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