
Subject: Re: Mod-related changes in scripts 4.1
Posted by [Mauler](#) on Mon, 06 Jan 2014 09:37:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

I was wondering if the makemix can package an entire directory of my map.. including folders located inside that directory.. to out put something like this...

last time i tried to do this if failed to work properly..