
Subject: Re: Converting w3d files to other file formats?

Posted by [sla.ro\(master\)](#) on Wed, 01 Jan 2014 22:35:41 GMT

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Omar007 wrote on Wed, 01 January 2014 18:54 Import the W3D file (assuming it imports correctly/completely) into 3DSMax, then export using 3DSMax to the DirectX format.

You can download the DirectX plugin here:

http://www.andytather.co.uk/panda/directxmax_downloads.aspx

Latest W3D importer atm: <http://www.cncmods.net/files/w3dimport.zip>

he probably wants the animation too. With that you can only extract W3D file without animation.
