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Subject: Re: Converting w3d files to other file formats?  
Posted by [Omar007](#) on Wed, 01 Jan 2014 16:54:53 GMT  
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Import the W3D file (assuming it imports correctly/completely) into 3DSMax, then export using 3DSMax to the DirectX format.

You can download the DirectX plugin here:

[http://www.andytather.co.uk/panda/directxmax\\_downloads.aspx](http://www.andytather.co.uk/panda/directxmax_downloads.aspx)

Latest W3D importer atm: <http://www.cncmods.net/files/w3dimport.zip>

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