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Subject: Re: RenegadeX

Posted by [NE]Fobby[GEN] on Tue, 24 Dec 2013 20:30:29 GMT

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There's a reason why we took two years after Black Dawn to develop the multiplayer version. We heard the feedback and constructive criticism, and took our time to develop a better game. It reminds me of the people who judged C&C Renegade by its mediocre singleplayer and missed out on the multiplayer. C&C Renegade is a multiplayer game, as is Renegade X. Whether you enjoyed it or not, Black Dawn was downloaded over 800,000 times, and most reviews were positive. Most of the criticisms had to do with the AI (which we didn't program in BD) and voice acting - both of which have nothing to do with our multiplayer mode. We've coded a completely new AI that can actually play C&C mode - buy vehicles and characters, defend and attack the base, repair buildings and units, and behave challengingly. Even the way our weapons and vehicles handle is completely different.

Now, I know you won't take me on my word, and that's why I'm inviting the RenegadeForums to take part in our Community Beta Test. I am specifically lending this opportunity to the naysayers here (ACK, iRANian, danpaul, Xpert, liquidv2), the Renegade oldies, TT, n00bstories, Jelly, and pretty much every C&C Renegade clan or community out there - dead or living. Go here: <http://www.renegade-x.com/forums/viewtopic.php?f=11&t=71158>

You can either help us in giving life to Renegade and C&C mode, or you can continue sitting on your hands complaining until the game dies. W3D Ren is not getting more popular. If anything, it is just about dead. On the other hand, our trailer got 100,000 views in three days. It got on major gaming sites like PCGamer, RockPaperShotgun, Kotaku, and many others. Renegade X is happening now, it is relevant, and it is the way forward if we pull together as a community.

Westwood is gone, EA is not going to save you, and so the Renegade community needs to pull together and do something for ourselves. Plenty of Renegade oldies, including old clans and communities, are meeting up at the Renegade X forums and reviving their servers and groups on February 26th 2014. We're giving all the old Ren communities a chance to revive and reorganize themselves.

No game is perfect, and that's why we need your help. There's no room for old rivalries and bickering. That all leads nowhere. If you have something constructive to say, then join us, sign up for the beta and tell us what's on your mind. Make Renegade X a better game, and if you're not interested, you're more than welcome to stick around in W3D.

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