

---

Subject: Re: [server regulator]CloudyServ 0.982-X3 Public Release

Posted by [Xpert](#) on Thu, 28 Nov 2013 22:47:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ya I thought I was doing something wrong but I've asked a few people who tried using IRC to handle the data and they get the same problem. It skips lines especially during the gamelog building damage events.

---