
Subject: Re: 4.0 Server settings question
Posted by [Xpert](#) on Wed, 20 Nov 2013 18:51:33 GMT
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You could of just asked me this on Jelly lol?

All of this is scripts related and I don't think you would know what I mean but I'll answer it anyways.

liquidv2 wrote on Wed, 20 November 2013 13:21 on a server using 4.0 and BRenBot, how would someone go about changing a vehicle's in-game armor type/class?

On vehicle create, set the vehicle to whatever armor/skin type you want.

Quote:

how would one change the damage of a specific unit or base defense?

Damage hook.
