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Subject: 4.0 Server settings question

Posted by [liquidv2](#) on Wed, 20 Nov 2013 18:21:56 GMT

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on a server using 4.0 and BRenBot, how would someone go about changing a vehicle's in-game armor type/class?

how would one change the damage of a specific unit or base defense?

probably relatively simple questions, but they're beyond me and any help would be appreciated

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