Subject: Re: New versions of the w3d import script and export plugin available

Posted by trunkskgb on Mon, 18 Nov 2013 23:47:34 GMT

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I cannot get mine to work. I installed SP3. I downloaded Jonwil's zip file, and extracted all the folders within into my directory. After reading the other post,I tried but I keep getting errors.

When I launch 3ds I get an initialization error with the Max2w3d.dle

I'm new to 3ds max, so I'm not sure "which" questions I should ask.

Basically, I just want to use this to make maps, and so far I cannot set the collision settings on my objects. I'm sure this tool adds way more than that though.

Can anyone elaborate a bit more?

Thank you