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Subject: Re: Did TT make any changes to Flamers vs Infantry?  
Posted by [EvilWhiteDragon](#) on Sun, 03 Nov 2013 09:35:36 GMT  
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Starbuzz wrote on Fri, 01 November 2013 20:02: Seems like it is easier to kill characters with Flamers now. Or maybe I am doing something right without even knowing it lol.  
Well, there was this bog which caused only one of the muzzles to actually fire when you pressed the right mousebutton, instead of both. That's what has been fixed and might ever so slightly suggest that the flamer changed in TT.

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