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Subject: Re: damn rambo6 wallhacker

Posted by [liquidv2](#) on Wed, 16 Oct 2013 17:57:56 GMT

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Wyld1USA wrote on Wed, 16 October 2013 12:33I can see where Rambo's shots were hitting the ground and killing players at the same time, so I can see the concern by the mod staff.

we mentioned this - it's because rambo was firing in first person, and there are cases where a player can hit something in first that they could not in third

the result is what appears to be a player hitting the ground, when in reality that's what they'd be hitting in third person

i'm sure you've encountered this at some point in Renegade, because it's coming up on 12 years old now

you can see it for yourself on maps like Complex, when a player is firing upwards from down a ramp (it will work anywhere that there's a low ground vs. high ground situation)

you banned him based on a misunderstanding of Renegade and Renegade physics - you should really unban him immediately, as he's guilty of nothing but being persistently annoying lol

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