
Subject: Re: Renegade _____?
Posted by [Titan1x77](#) on Wed, 18 Sep 2013 01:01:15 GMT
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Quick update:

All Infantry are setup properly

All vehicles have been setup, besides the point damage (will be testing and making it balanced soon)

Working on scorestreaks for the !vet system (drop pod, airstrike,etc..)

Here's some PT screens for GDI and Nod

File Attachments

1) [GDI.png](#), downloaded 597 times

1
100/100
Kevlar
1 Timed



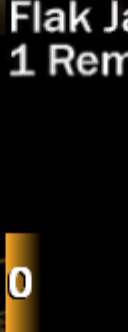
0
GDI Soldier

2
100/50
Light Kevlar
1 Timed



0
Shotgun Trooper

3
100/100
Flak Jacket
1 Rem



0
Grenadier

1
150/100
Kevlar
1 Timed




250
GDI Officer

2
200/100
Flak Jacket
1 Timed



400
Rocket Soldier Officer

3
150/100
Kevlar
1 Timed



150
Patch

4
200/100
Kevlar
1 Timed
Silent




600
Deadeye

5
200/100
Mutant
Melee




500
Initiate

6
250/100
Flak Jacket
1 Timed




700
Gunner

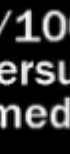
7
275/100
Kevlar
2 Timed



8
250/100
Powersuit
1 Timed



9
250/100
Powersuit
1 Timed



2) [nod2.png](#), downloaded 588 times

1
100/100
Kevlar
1 Timed



0
Nod Soldier

2
100/50
Light Kevlar
1 Timed



0
Shotgun Trooper

3
100/
Fire
1 Re

0
Flam

1
150/100
Kevlar
1 Timed



250
Nod Officer

2
200/100
Flak Jacket
1 timed



400
Rocket Soldier Officer

3
150/100
Chem su
1 Timed

150
Chem W

4
200/100
Kevlar
1 Timed
Silent



600
Black Hand

5
200/100
Mutant
Melee



500
Acolyte

6
200/100
Kevlar
1 Timed

700
Black Ha

7
275/100
Kevlar
2 Timed



8
275/100
Kevlar
1 Timed



9
250/100
Mutant
1 Timed