Subject: Re: Listing of the scripts I've made
Posted by Titan1x77 on Fri, 13 Sep 2013 12:26:43 GMT
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I'd like to know how to fake a custom to a powerup, so i could use your script.

Also how do I grant a powerup without anything fancy? I think as of now I have to use a zone or do it as it's created, both wouldn't work.... infact I couldn't find a script to grant powerup on custom either??

Maybe you could help me better understand JFW_Teleport_Custom?

Custom (the custom to look for, the parameter passed is the ID of the object to teleport) How would I know the ID of a object created during the game?

I tried a message of 1, 0, 1000000028, 9, and 250 and also the preset's ID... I'm triggering this on the vehicle not the player correct?

I can't get this script to work at all.