
Subject: Re: Renegade _____?
Posted by [Mauler](#) on Tue, 03 Sep 2013 01:05:08 GMT
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Titan1x77 wrote on Mon, 02 September 2013 17:26

-helipad (simple) just spawn at location instead of WF, use construction zone too if possible.
(Tried MDB scripts those are broken with 4.0, tried TDA and couldn't get the cinematic to work with a vehicle carried, and is too complex for a simple task of just spawning Aircraft at a location.

With some custom scripting you can do it with easily..

Zunnie has made me a custom script that is based on a poke,buy system that has extended options..the ones currently in 4.0 didn't have the parameters i needed

here are some of the settings i needed.. if you can get someone to create a similar script.. than i can provide you with a cinematic text file for helicopters that fly in from off the map to a pre determined position i.e helipad..

this script wouldn't affect the normal WF and Strip constructions or structures.. but to apply the VTOL vehicles you can't use the "Flying Vehicles Enabled" option in LE.. as the preset flying vehicles are tied to a certain custom controller instead of the WF/Strip menu.

Note: it also clears anything on the pad, if there is anything... works exactly like a normal construction zone. Also have a cinematic for Transports with harness to carry ground vehicles to your location of choice..

Controller ID
Team
Cost
Preset Name
Drop Location
Drop Facing
Cinematic Text
Purchase Sound
Insufficient Funds Sound
Timer
